

# JSU PREGAME SHOW

Trumpet 2

1

Score

## JSU PREGAME SHOW

Dies Irae ♩ = 170

*ff*

5

11 Eat 'Em Up! ♩ = 140

15

Eat 'em up! Eat 'em up!

18

Go Fight Win!

22 Go Jax State! ♩ = 160

Go Jax State!

# JSU PREGAME SHOW

Trumpet 2

2

2

25

Go Jax State! *ff* Go Jax State! Go cocks!

30 J-S-U Spellout ♩ = 152

J! S! U!

Fight Song Tag/ 1st Down ♩ = 152

32

J! S! U! J! S! U! *ff*

41

Southerners' Special ♩ = 125 *fff*

44 CODA

*ff*

50

59

# JSU PREGAME SHOW

Trumpet 2

3

3

## Star Spangled Banner ♩ = 120

64 A

*f*

69

1. , 2. , *p*

74 B

*f*

80 C

*sfz* *fff* *f*

89

*fff*

## 96 Fight Fight for the Red & White ♩ = 142

*f*

98 A

Fight, Fight, for the Red and White our spir-its' up to-day

# JSU PREGAME SHOW

Trumpet 2

4

4

104

Musical staff for measures 104-107. The melody consists of quarter and eighth notes with some slurs and accents.

108 Fight, Fight for the Red and White vic - try's on it's way; So,

Musical staff for measures 108-109. The melody continues with quarter and eighth notes, including rests.

110

Musical staff for measures 110-114. The melody features eighth and sixteenth notes with various articulations.

backs agan - ist the goal and roll 'em, bowl 'em come on lets show 'em the spir - it of the Red and

115

Musical staff for measures 115-116. The melody concludes with a long note and a final flourish.

White!

## 116 Gamecock Spellout ♩ = 142

Musical staff for the Gamecock Spellout section. It features a series of notes and rests, with a dynamic marking of *mf*.

## 123 Superman ♩ = 76

Musical staff for the Superman section. It includes a key signature change to 5/4 and a dynamic marking of *mf*.

129

Musical staff for measures 129-132. The melody consists of long, sustained notes with a dynamic marking of *fff*.